

## vii Undead Phantasms Must Die!!

Monster(s): Headless (knife, guns); Zombie (guns); Banshee (Blue crystal)

Saving Zone(s): 2  
East of the Center.  
Near SW corner.

Ladder(s): 3  
Near NE corner: down to But They Are Hungry!  
Near SW corner: down to But They Are Hungry!  
Near Center: up to Ascension

Objectives:  
Large Pearl near (N) the East of the Center Saving Zone.  
Dead German Soldier at the W side (toward NW corner).

Problem(s): None  
Solution(s): None